

## Sparks-a-Rama

Sparks-a-Rama is the Sparks version of T&T Games but with less intense competition.

Sparks-a-Rama focuses on fun and meeting new friends through

playing games. Emphasis is also placed on learning sportsmanship from a Biblical perspective. Sparks-a-Rama is usually held on the same day as T&T Games.



Most importantly, the gospel is presented at each Sparks-a-Rama competition, allowing unsaved family members and friends in attendance a chance to hear, some for the first time, and respond to the plan of salvation. Many unsaved people who are reluctant to visit a church service are often enthusiastic about attending a sporting event, especially if their children are involved. Make the most of this special opportunity to build relationships with clubbers and their families.

Sparks-A-Rama teams are made up of 10 to 14 Kindergarten through 2nd grade Sparks. Each team must have a minimum of 3 boys and 3 girls. Partial teams may also participate.

Sparks will compete in 6 events and awards will be given to the teams following all of these 6 events:

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|-----------------|-------------------|
| Sparky In & Out | Rabbit Hunt       |
| Sparky Safari   | Sparky Train      |
| Sparky Bowl     | Sparky Ball Relay |